

THE GAME OF SNIGLETS™

Playing Instructions

For 3 - 6 players, Ages 10 to Adult

MATERIALS: Playing board, 1 wipe-off tote board, 300 Official Sniglet® Definition Cards, Sniglet® pad, 6 playing pieces, 1 dry erase marker, 1 die and instruction sheet.

SET UP: Each player is given a number of perforated sheets from the Sniglet® note pad and a playing piece which is placed on the START space. Players decide who will be the first "Moderator" and in subsequent rounds, the role of Moderator passes clockwise.

OBJECT: To win points by making up a word to fit a Sniglet® definition. Points are won when other players vote for your word as the best candidate for being the Official Sniglet® and/or when you correctly guess which of several proposed Sniglets® is the Official one. Each point earned allows you to move your playing piece one space along the board. The first player to reach the FINISH space is the winner.

TO PLAY: 1. The Moderator starts the game by taking the first card from the card box. (This card must not be shown to any of the other players until after the round is over).

2. The Moderator then rolls the die to determine which Official Sniglet® will be played. If a "1" is rolled, the first Sniglet® is played, a "2", the second Sniglet®, and so on. The Moderator then reads aloud only the definition of that Sniglet®.

3. Each player then invents a Sniglet® for this definition that he or she thinks will bluff

the other players, and writes it on a single perforated sheet.

4. Each player writes his or her initials in the small box on the Sniglet® sheet and hands it to the Moderator.

5. While the other players are creating their Sniglet®, the Moderator copies the Official Sniglet® from the card onto his or her Sniglet® sheet and returns the card to the rear of the card box.

6. The Moderator then enters all the Sniglets®, including the Official one, in random order on the Sniglet® tote board and turns it so all players may read the Sniglets®. However, if two Sniglets® are the same, only one is written on the tote board and one must be set aside, temporarily (see SPECIAL SCORING RULES). This may occur if someone has written a Sniglet® that matches the Official Sniglet® or if two players create the same Sniglet®.

7. Moving clockwise from the Moderator, each player votes for the Sniglet® he or she thinks is the Official one. As each player chooses a Sniglet®, the Moderator writes this player's initials underneath that word on the tote board.

8. After every player has voted, the Moderator reveals the true Sniglet®. The scores are totaled, and the playing pieces moved around the board accordingly (see SCORING RULES).

9. The player directly to the Moderator's left becomes the new Moderator, and play continues in the same manner.

SCORING RULES:

1. Three points are given to each player for every vote his Sniglet® receives.
2. Two points are awarded to each player who guesses the Official Sniglet®.
3. One point is given to the Moderator if no one guesses the Official Sniglet®.
4. No points are awarded for voting for your own Sniglet®.

NOTE: Players move one space on the board for every point awarded.

SPECIAL SCORING RULES:

1. If two players create the same Sniglet®, both players receive three points for every vote their Sniglet® receives.
2. If a player's Sniglet® matches the Official Sniglet® and that Sniglet® receives a vote, the player receives two points for guessing the Official Sniglet® plus three points for every vote it receives.

HOW TO CREATE A SNIGLET®

Basically, making up Sniglets® is a time to let your imagination run wild. There are no right or wrong ways to make up a Sniglet®— even pure nonsense words often sound better than a bad pun or a more obvious connection. One thing's for sure, the more you play The Game of Sniglets™, the more creative and hilarious your Sniglets® become. The following examples will help you get started.

ACCORDIONATED Being able to drive and refold a road map at the same time.

Here, the words "accordion" (suggested by the way the map is folded) and "coordinated" are **combined**. A different approach could be combining the words for "map" and "dexterity" to create "mapadextrous".

AEROMA The odor emanating from an exercise room after an aerobics workout.

In this Sniglet®, a simple **spelling change** in an associated word was used.

BLIVETT To turn one's pillow over and over looking for the cool spot.

A pure **nonsense word**. It just sounds right...at least to us.

GLEEMULE One unit of toothpaste, measured from bristle to bristle.

This Sniglet® is a **take-off on a well known product**. Would you prefer CRESTULE?

DOORSLINKY The springy device attached to the back of a door that prevents it from marring the wall.

Here's a Sniglet® that breaks the rules, because there already is a word for this (doorstop). But the Sniglet® sounds better. It also shows that you can use more than one word in forming a Sniglet®. How about a hyphen? Sure.

You may want to think about unusual Greek and Latin roots if you think friends will be impressed. Now go ahead and try some on your own.

SPECIAL NOTE: Wipe off tote board with soft cloth or tissue **ONLY**. Recap pen and keep horizontal in between rounds and when not in use.





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